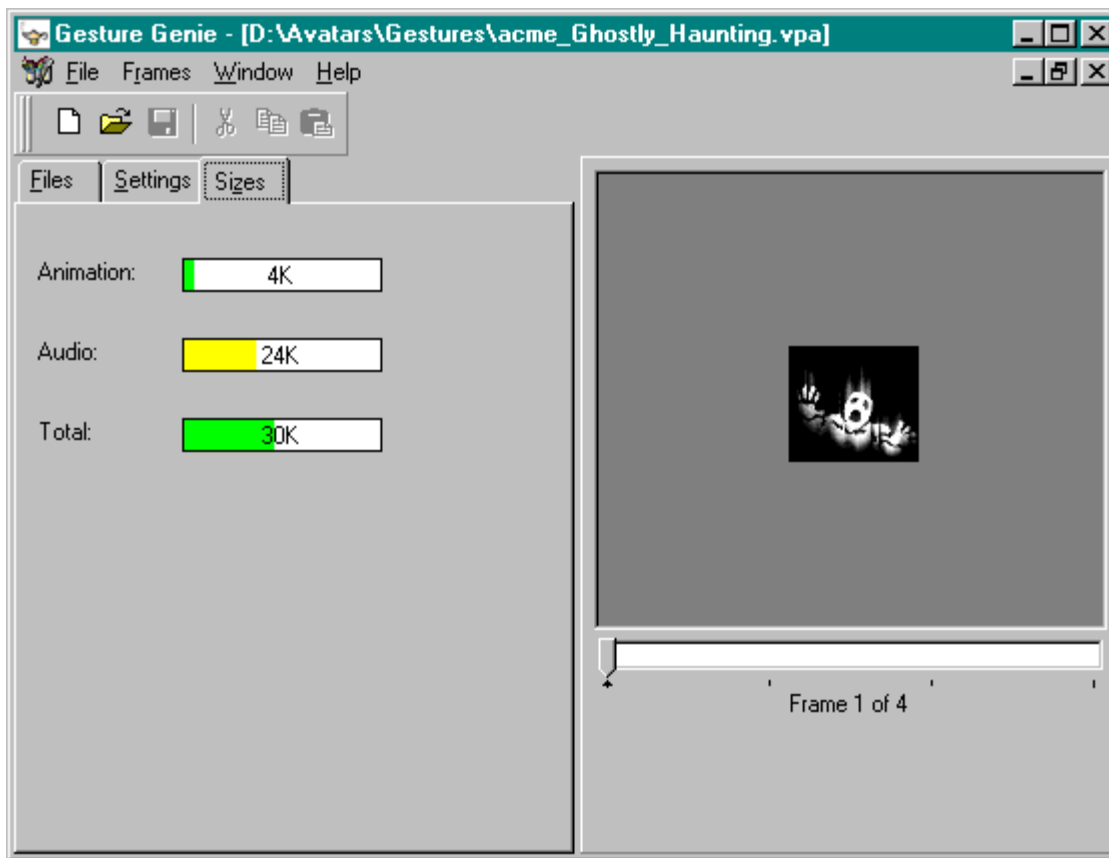


Tutorial - Creating a New Gesture - Step 4

As I said before, the total size of your animation should be less than 32,000 bytes (approximately) and the same goes for the audio. And the overall gesture size should be under 60,000 bytes (the maximum gesture size that Virtual Places will allow you to send to someone else). You can make gestures that exceed these limits, but there is no guarantee that they will display properly in Virtual Places. (Note: Theoretically, Virtual Places will play a gesture file that is up to 128 Kbytes in size. This would be an animation graphic with a max size of 64 Kbytes and an audio file with a max size of 64 Kbytes).

So how do you know what the sizes of your gestures parts are? Simple, for that we look at the status bars on the page labeled "Sizes".



The status bars on this page show three different size "gauges". Each gauge has a size shown in text and a color indicator bar to let you know how big each part is. The color of the gauge bar also indicates how "safe" your sizes are. If the bar is green, the size of that part is well within acceptable limits. Yellow means that the size is questionable. It *should* work, but it might not. If any of the bars are red, there is NO guarantee that it will work properly (or at all) in Virtual Places. In the example pictured above, the animation graphic is approximately 17 Kbytes (which is well under the size limit, so the bar color is green). The audio file is approximately 28 Kbytes (which is close to the size limit, so the color of that bar is yellow as

a warning). And the total gesture size is approximately 46 Kbytes (which is well under the total recommended size of 64 Kbytes, so the color of that bar is also green).

[Click here to go to Step 5](#)